

FINANCE & GENERAL PURPOSES COMMITTEE

A meeting of the Beaminster Town Councils Finance & General Purposes Committee will take place in the Cowie Room, Public Hall on Tuesday 22nd October 2024 at 7.00pm.

Town Clerk 16th October 2024

- 1. APOLOGIES FOR ABSENCE
- 2. MINUTES OF THE FINANCE & GENERAL PURPOSES COMMITTEE MEETING HELD ON 20TH AUGUST 2024

To **APPROVE** the minutes of the previous Finance & General Purposes Committee meeting held on 20th August 2024 *(attached)*

- 3. DECLARATIONS OF INTEREST & DISPENSATIONS
- 4. PAYMENTS & RECEIPTS

To **RESOLVE** payments & receipts for the month of October 2024 (to follow)

5. GRANT APPLICATIONS

To **CONSIDER** grant application received from:

(a) Precision Football Arena

To CONSIDER an application for a grant to purchase a treadmill in the sum of £1,000

6. CO-OPTION POLICY

To **CONSIDER** adoption of a Co-option Policy to offer guidance to those wishing to put themselves forward in the event of a Casual Vacancy on the Council *(attached)*

7. DAPTC – Annual General Meeting Notification

To **CONSIDER** information received prior to the DAPTC AGM on 23rd November 2024 *(attached)*

8. DATE OF NEXT MEETING

To **NOTE** the date of the next scheduled meeting is Tuesday 17th December 2024.

9. PUBLIC BODIES (Admission to meeting) ACT 1960

To **RESOLVE** that public and press be excluded from the meeting whilst discussion takes place on the following item on the grounds that publicity would be prejudicial to the public interest by reason of the confidential nature of business to be transacted in respect of consideration of quotations.

(a) Controlled access to Memorial Playing Field

Following the presentation to members prior to the meeting to **CONSIDER the** best operating system for the barrier in order to obtain firm quotation.

(b) Provision of public toilet in Memorial Playing Field

To NOTE confidential update report (attached)

(c) Office space

To **NOTE** Town Clerk's confidential report with regard to the rental of office space *(attached)*